ECS 455 Chapter 1 Introduction & Review

1.3 Wireless Channel (Part 1)

Dr.Prapun Suksompong prapun.com/ecs455 Office Hours: BKD 3601-7 Monday 9:20-10:20 Wednesday 9:20-10:20

Wireless Channel

- Large-scale propagation effects
 - 1. Path loss
 - 2. Shadowing
 - Typically frequency independent
- Small-scale propagation effects
 - Variation due to the constructive and destructive addition of multipath signal components.
 - Occur over very short distances, on the order of the signal wavelength.



 $\sim \approx 3 \times 10^8 \text{ [m/s]}$

Path loss

- Caused by
 - dissipation of the power radiated by the transmitter
 - effects of the propagation channel
- Models generally assume that it is the same at a given transmit-receive distance.
- Variation occurs over large distances (100-1000 m)



Path Loss (PL)

 $P_L = \frac{\text{Transmitted power}}{\text{Average received power}} = \frac{P_t}{P_r}$

Averaged over any random variations

• Free-Space Path Loss:

$$\frac{P_r}{P_t} \propto \frac{1}{d^2}$$

- P_r falls off inversely proportional to the square of the distance *d* between the Tx and Rx antennas.
- **Simplified** Path Loss Model:

$$\frac{P_r}{P_t} = K \left(\frac{d_0}{d}\right)^{\gamma}$$

To be discussed

(Path loss of the free-space model)

Friis Equation (Free-Space PL)

• One of the most fundamental equations in antenna theory 1 for non-directional antennas

$$\frac{P_r}{P_t} = \left(\frac{\sqrt{G_{Tx}G_{Rx}}\lambda}{4\pi d}\right)^2 = \left(\frac{\sqrt{G_{Tx}G_{Rx}}c}{4\pi df}\right)^2$$

• More power is lost at higher frequencies.

- Some of these losses can be offset by reducing the maximum operating range.
 - The remaining loss must be compensated for by increasing the antenna gain.

Path Loss Models

- Analytical models
 - Maxwell's equations
 - Ray tracing

Prohibitive (complex, impractical) Need to know/specify "almost everything" about the environment.

- Empirical models: Developed to predict path loss in typical environment.
 - Okumura
 - Hata
 - COST 231
 - by EURO-COST (EUROpean Cooperative for Scientific and Technical research)
 - Piecewise Linear (Multi-Slope) Model
- Tradeoff: Simplified Path Loss Model



Indoor Attenuation Factors

- Building penetration loss: 8-20 dB (better if behind windows)
- Attenuation between floors
 - @ 900 MHz
 - 10-20 dB when the Tx and Rx are separated by a single floor
 - 6-10 dB per floor for the next three subsequent floors
 - A few dB per floor for more than four floors
 - Typically worse at higher frequency.
- Attenuation across floors

Partition Type	Partition Loss in dB
Cloth Partition	1.4
Double Plasterboard Wall	3.4
Foil Insulation	3.9
Concrete wall	13
Aluminum Siding	20.4
All Metal	26

[Goldsmith, 2005, Sec. 2.5.5]

Simplified Path Loss Model $\left| \frac{P_r}{P_r} = K \left(\frac{d_0}{d} \right)^r \right|$

$$\underbrace{10\log_{10}\frac{P_{r}}{P_{t}} = \left(10\log_{10}Kd_{0}^{\gamma}\right) - 10\gamma\log_{10}d}_{\text{[dB]}}$$

 K is a unitless constant which depends on the antenna characteristics and the average channel attenuation

• *γ* is the **path loss exponent**.

Captures the essence of signal propagation without resorting to complicated path loss models, which are only approximations to the real channel anyway!

- $\left(\frac{\lambda}{4\pi d_0}\right)^2$ for free-space path gain at distance d_0 assuming omnidirectional antennas
- *d₀* is a reference distance for the antenna far-field
 Typically 1-10 m indoors and 10-100 m outdoors.

(Near-field has scattering phenomena.)

[Goldsmith, 2005, Table 2.2]

Path Loss Exponent γ

- 2 in free-space model
- 4 in two-ray model [Goldsmith, 2005, eq. 2.17]
- Cellular: 3.5 4.5 [Myung and Goodman, 2008, p 17]
- Larger @ higher freq.
- Lower @ higher antenna heights

Environment	γ range
Urban macrocells	3.7-6.5
Urban microcells	2.7-3.5
Office Building (same floor)	1.6-3.5
Office Building (multiple floors)	2-6
Store	1.8-2.2
Factory	1.6-3.3
Home	3

Shadowing (or Shadow Fading)

- Additional attenuation caused by **obstacles** (large objects such as buildings and hills) between the transmitter and receiver.
 - Think: cloud blocking sunlight
- Attenuate signal power through absorption, reflection, scattering, and diffraction.
- Variation occurs over distances proportional to the length of the obstructing object (10-100 m in outdoor environments and less in indoor environments).



Contours of Constant Received Power



[Goldsmith, 2005, Fig 2.10]

Log-normal shadowing

- Random variation due to blockage from objects in the signal path and changes in reflecting surfaces and scattering objects
 → random variations of the received power at a given distance
 - $10\log_{10}\frac{P_t}{P_r} \sim \mathcal{N}(\mu, \sigma^2)$ in dB
- 4 13 dB with higher values in urban areas and lower ones in flat rural environments.

• This model has been confirmed empirically to accurately model the variation in received power in both outdoor and indoor radio propagation environments.

[Erceg et al, 1999] and [Ghassemzadeh et al, 2003]

Log-normal shadowing (motivation)

- Location, size, dielectric properties of the blocking objects as well as the changes in reflecting surfaces and scattering objects that cause the random attenuation are generally unknown ⇒ statistical models must be used to characterize this attenuation.
- Assume a large number of shadowing objects between the transmitter and receiver

Without the objects, the attenuation factor is $K\left(\frac{d_0}{d}\right)^r$. Each object introduce extra power loss factor of α_i . So, $\frac{P_r}{P} = K \left(\frac{d_0}{d}\right)^{\gamma} \prod \alpha_i$ \sim \sim Object Object $10\log_{10}\frac{P_r}{P} = 10\log_{10}K\left(\frac{d_0}{d}\right)^r + \sum_i 10\log_{10}\alpha_i$ By CLT, this is approximately Gaussian

Object

PDF of Lognormal RV

• Consider a random variable

$$R = \frac{P_t}{P_r}$$

• Suppose

$$10\log_{10} R \sim \mathcal{N}(\mu, \sigma^2)$$

• Then,

$$f_{R}(r) = \begin{cases} \frac{1}{\sqrt{2\pi\sigma}} \frac{10}{\ln 10} \frac{1}{r} e^{-\frac{1}{2} \left(\frac{(10\log r) - \mu}{\sigma}\right)^{2}}, & r > 0\\ 0, & \text{otherwise.} \end{cases}$$

PDF of Lognormal RV (Proof)

Suppose $c \log_b Y \sim \mathcal{N}(\mu, \sigma^2)$. Let $X = c \log_b Y$. Note that $X = c \log_b Y = \frac{c}{\ln b} \ln(Y) = k \ln(Y)$. Then, $Y = e^{\frac{X}{k}}$ where $k = \frac{c}{\ln b}$.

Recall, from ECS315 that to find the pdf of Y = g(X) from the pdf of X, we first find the cdf of Y and then differentiate to get its pdf:

$$F_{Y}(y) = P[Y \le y] = P\left[e^{\frac{X}{k}} \le y\right] = P\left[X \le k \ln(y)\right] = F_{X}\left(k \ln(y)\right).$$

$$f_{Y}(y) = \frac{d}{dy}F_{X}\left(k \ln(y)\right) = \frac{k}{y}f_{X}\left(k \ln(y)\right) = \frac{1}{\sqrt{2\pi\sigma}}\frac{k}{y}e^{-\frac{1}{2}\left(\frac{k \ln(y) - \mu}{\sigma}\right)^{2}}.$$

PDF of Lognormal RV (Proof)

Suppose $c \log_b Y \sim \mathcal{N}(\mu, \sigma^2)$. Let $X = c \log_b Y$. Note that $X = c \log_b Y = \frac{c}{\ln b} \ln(Y) = k \ln(Y)$. Then, $Y = e^{\frac{X}{k}}$ where $k = \frac{c}{\ln b}$.

Alternatively, to find the pdf of Y = g(X) from the pdf of X, when g is monotone, we may use the formula:

This gives $f_Y(y) = \frac{k}{y} f_X(c \log_b y)$ (same as what we found earlier).

Signal Power and Energy

- Consider a signal g(t).
- Energy: $E_g = \int_{-\infty}^{\infty} |g(t)|^2 dt = \int_{-\infty}^{\infty} |G(f)|^2 df$.
- **Power**: $P_g = \langle |g(t)|^2 \rangle = \lim_{T \to \infty} \frac{1}{T} \int_{-T/2}^{T/2} |g(t)|^2 dt = \lim_{T \to \infty} \frac{1}{2T} \int_{-T}^{T} |g(t)|^2 dt.$
- g(t) is an energy signal iff 0 < E_g < ∞.
 In which case, P_g = 0.
- g(t) is a **power signal** iff $0 < P_g < \infty$.
 - In which case, $E_g = \infty$.
- If g(t) is periodic with period T_0 , then
 - g(t) is a power signal,
 - $P_g = \frac{1}{T_0} \int_{T_0} |g(t)|^2 dt$,
 - g(t) can be expanded in terms of complex exponential signals as $\sum_{k=-\infty}^{\infty} c_k e^{jk\frac{2\pi}{T_0}t}$ (Fourier series) and $P_g = \sum_{k=-\infty}^{\infty} |c_k|^2$ (Parseval's identity)

Power Calculation: Examples

$$g(t) = \cos(2\pi f_c t) = \frac{1}{2}e^{j2\pi f_c t} + \frac{1}{2}e^{-j2\pi f_c t}$$
$$g(t) = a(t)\cos(2\pi f_c t + \phi)$$

$$P_g = \left(\frac{1}{2}\right)^2 + \left(\frac{1}{2}\right)^2 = \frac{1}{2}$$
$$P_g = \frac{1}{2}P_a$$

Assume $A(f-f_c)$ and $A(f+f_c)$ do not overlap.

$$g(t) = \sum_{k} a_{k}(t) \cos(2\pi f_{c}t + \phi_{k})$$

$$P_g = \frac{1}{2} \sum_k P_{a_k}$$

Assume the $A_k(f \pm f_k)$'s do not overlap.

$$g(t) = a_1 \cos(2\pi f_c t + \phi_1) + a_2 \cos(2\pi f_c t + \phi_2)$$

$$P_{g} = \frac{1}{2}a_{1}^{2} + \frac{1}{2}a_{2}^{2} + a_{1}a_{2}\cos(\phi_{2} - \phi_{1})$$

Ray tracing

- Approximate the solution of Maxwell's equations
 - Approximate the propagation of electromagnetic waves by representing the wavefronts as simple **particles**.
 - Thus, the reflection, diffraction, and scattering effects on the wavefront are approximated using **simple geometric equations** instead of Maxwell's more complex wave equations.
- Assumption: the received waveform can be approximated by the sum of the free space wave from the transmitter plus the reflected free space waves from each of the reflecting obstacles.

$$x(t) = \sqrt{2P_t} \cos(2\pi f_c t) \qquad y(t) = \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{d}{c}\right)\right)$$

Tx
$$Tx$$

$$d$$

$$Rx$$

$$Rx$$

$$rom Friis equation,$$

$$\alpha = \frac{\sqrt{G_{Tx}G_{Rx}\lambda}}{4\pi}.$$

Ex. One reflecting wall (1/4)

- There is a fixed antenna transmitting the sinusoid *x*(*t*), a fixed receive antenna, and a single perfectly reflecting large fixed wall.
- Assume that the wall is very large, the reflected wave at a given point is the same (except for a sign change) as the free space wave that would exist on the opposite side of the wall if the wall were not present



Ex. One reflecting wall (2/4)

$$x(t) = \sqrt{2P_t} \cos(2\pi f_c t)$$

$$y(t) = \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{d}{c}\right)\right) - \frac{\alpha}{w + w - d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{w + w - d}{c}\right)\right)$$

$$= \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{d}{c}\right)\right) - \frac{\alpha}{2w - d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{2w - d}{c}\right)\right)$$

$$= \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{d}{c}\right)\right) + \frac{\alpha}{2w - d} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{2w - d}{c}\right) - \pi\right)$$



Ex. One reflecting wall (3/4)

$$y(t) = \frac{\alpha}{d} \sqrt{2P_{t}} \cos\left(2\pi f_{c}\left(t - \frac{d}{c}\right)\right) + \frac{\alpha}{2w - d} \sqrt{2P_{t}} \cos\left(2\pi f_{c}\left(t - \frac{2w - d}{c}\right) - \pi\right)$$

$$P_{y} = P_{t}\left(\left(\frac{\alpha}{d}\right)^{2} + \left(\frac{\alpha}{2w - d}\right)^{2} + 2\frac{\alpha^{2}}{d(2w - d)} \cos(\Delta \phi)\right)$$

$$\Delta \phi = 2\pi f_{c} \frac{2w - 2d}{c} + \pi = 2\pi \frac{1}{\lambda/2} (w - d) + \pi$$
form constructive and destructive interference pattern
$$T_{x} = \frac{w}{d}$$

Ex. One reflecting wall (4/4)



Ex. Two-Ray Model

$$Delay spread = \frac{r_2}{c} - \frac{r_1}{c}$$

$$y(t) = \frac{\alpha}{r_1} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{r_1}{c}\right)\right) - \frac{\alpha}{r_2} \sqrt{2P_t} \cos\left(2\pi f_c\left(t - \frac{r_2}{c}\right)\right)$$

$$\frac{P_y}{P_x} = \left|\frac{\alpha}{r_1} e^{-j2\pi f_c \frac{r_1}{c}} - \frac{\alpha}{r_2} e^{-j2\pi f_c \frac{r_2}{c}}\right|^2 = \left|\frac{\alpha}{r_1} - \frac{\alpha}{r_2} e^{-j2\pi f_c \frac{r_2-r_1}{c}}\right|^2$$



Assume ground reflection coefficient = -1.







Ex. Two-Ray Model (Approximation)





Ex. Two-Ray Model



dBm

- The range of RF power that must be measured in cellular phones and wireless data transmission equipment varies from
 - hundreds of watts in base station transmitters to
 - picowatts in receivers.
- For calculations to be made, all powers must be expressed in the same power units, which is usually **milliwatts**.
 - A transmitter power of 100 W is therefore expressed as 100,000mW. A received power level of 1 pW is therefore expressed as 0.00000001mW.
- Making power calculations using decimal arithmetic is therefore complicated.
- To solve this problem, the dBm system is used.

[Scott and Frobenius, 2008, Fig 1.1]

Range of RF Power in Watts and dBm



Doppler Shift: 1D Move

• At the transmitter, suppose we have

 $\sqrt{2P_t}\cos\left(2\pi f_c t + \phi\right)$

• At distance r (far enough), we have - Time to travel a distance of r

$$\frac{\alpha}{r}\sqrt{2P_t}\cos\left(2\pi f_c\left(t-\frac{r}{c}\right)+\phi\right)$$

• If moving, r becomes r(t).

• If moving *away* at a constant velocity *v*, then $r(t) = r_0 + vt$.

$$\frac{\alpha}{r(t)}\cos\left(2\pi f_c\left(t-\frac{r_0+vt}{c}\right)+\phi\right) = \frac{\alpha}{r(t)}\cos\left(2\pi \left(f_c-f_c\frac{v}{c}\right)t-2\pi f_c\frac{r_0}{c}+\phi\right)$$

Frequency shift

Review: Instantaneous Frequency

For a generalized sinusoid signal

 $A\cos(\theta(t)),$

the **instantaneous frequency** at time *t* is given by

$$f(t) = \frac{1}{2\pi} \frac{d}{dt} \theta(t).$$

When
$$\theta(t) = 2\pi f_c \left(t - \frac{r(t)}{c} \right) + \phi$$
,
 $f(t) = \frac{1}{2\pi} \frac{d}{dt} \theta(t) = f_c - \frac{f_c}{c} \frac{d}{dt} r(t) = f_c - \lambda \frac{d}{dt} r(t)$
Frequency shift

Doppler Shift: With angle Rx speed = v(t). At time *t*, cover distance $\int_{0}^{t} v(\tau) d\tau$



$$r(t) = \sqrt{d^{2} + \ell^{2}(t) - 2d\ell(t)\cos\theta}$$

$$\frac{d}{dt}r(t) = \frac{2\ell(t) - 2d\cos\theta}{2\sqrt{d^{2} + \ell^{2}(t) - 2d\ell(t)\cos\theta}}v(t)$$

$$\frac{d}{dt}r(t)\Big|_{t=0} = -\cos\theta v(0)$$

$$f_{\text{new}}(t) = f_{c} - \frac{1}{\lambda}\frac{d}{dt}r(t)$$

$$f_{\text{new}}(0) = f_{c} + \frac{1}{\lambda}\cos\theta v(0)$$
Frequency shift

Doppler Shift: Approximation

 $r(t) \approx d - \ell(t) \cos \theta$

For typical vehicle speeds (75 Km/hr) and frequencies (around 1 GHz), it is on the order of 100 Hz

Big Picture

Transmission impairments in cellular systems

Physics of radio propagation

Extraneous signals

Transmitting and receiving equipment

Attenuation (Path Loss) Shadowing Doppler shift Inter-symbol interference (ISI) Flat fading Frequency-selective fading Co-channel interference Adjacent channel interference Impulse noise White noise White noise Nonlinear distortion Frequency and phase offset Timing errors

[Myung and Goodman, 2008, Table 2.1]